P Series • 4G Video Encoder

USER MANUAL

Changsha KILOVIEW Electronics CO.,LTD.
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1 Product introduction

P series video encoder is a professional high-end encoding device specially designed for mobile applications. It can encode SDI or HDMI video source, then transmit it to the internet live broadcast platforms through multi-channels 4G-LTE network (bonding). It also supports wired/WiFi network transmission.

1.1 Advantages

1) Reliable & portable video encoding transmission, suitable for a variety of outdoor live broadcast applications
   - Supports 5 channels bonding including 4 channels 4G-LTE and 1 channel WiFi/ Ethernet by USB, transmission bandwidth is greatly expanded to improve the reliability of video wireless transmission.
   - Built-in large-capacity lithium battery lasts about 3 hours, it also supports 5-16v external mobile power supply, making continuous working possible.
   - Total weight is 400g only (including battery), with hot shoe bracket, it can be mounted on camera for portable application.
   - Internal cooling fan makes the encoder adapting to high temperature conditions, stable and reliable operation.

2) Advanced encoding and transmission technology, P series video encoder has high bandwidth adaptability, makes it possible to transmit high-definition, low-latency, good image under low bit network
   - With branded chips solution together with video dynamic noise reduction and image enhancement technology, it can realize good encoding image under low bit transmission. Good video image can be achieved at 1Mbps@720p, 1.5Mbps@1080p network.
   - Advanced video buffering technology, dynamic rate adjustment technology, FEC technology and links aggregation technology to ensure video encoding delay ≤ 67ms and stable transmission.
   - Adjustable bit rate from 64kbit/s ~ 40Mbit/s.

3) Powerful streaming media service function, supports RTSP/RTMP/HLS/TS/SRT/Onvif and some other protocols, supports image and characters overlay and other functions.
   - RTSP/RTMP/HLS/TS/SRT/Onvif and some other streaming media protocols supported for live broadcast on Facebook,YouTube,Ustream,Twitch,Wowza etc or security platform / NVR system.
   - Dual stream output, the main code rate up to 1080p60Hz, and the sub-stream supports 720p 60Hz video encoding.
   - Capable with customized text and image overlay function, which can be at any position on the screen.
   - With SD/TF card slot, it supports local recording, and supports NAS network storage.
### 1.2 Parameters

<table>
<thead>
<tr>
<th>Model</th>
<th>P1.P2</th>
</tr>
</thead>
<tbody>
<tr>
<td>Input</td>
<td>SDI(P1)/HDMI(P2)</td>
</tr>
<tr>
<td>Network Support</td>
<td>Support 4G-LTE, WiFi (2.4G/5.0GHz dual mode), USB extend Ethernet</td>
</tr>
<tr>
<td>Media transmission protocols</td>
<td>RTSP/RTMP/HLS/TS/SRT/Onvif and so on</td>
</tr>
<tr>
<td>Video resolution</td>
<td>Up to 1080P60Hz, details as follows: 1080p23.98/24/25/29.97/30; 1080p50/59.94/60; 1080i50/59.94/60; 720p23.98/24/25/29.97/30; 720p50/59.94/60</td>
</tr>
<tr>
<td>Video encoding</td>
<td>H.264/AVC High/Main/Baseline profile (up to Level 5.3) ; Motion-JPEG</td>
</tr>
<tr>
<td>Audio encoding</td>
<td>AAC/G.711</td>
</tr>
<tr>
<td>Encoding Latency</td>
<td>&lt;67ms</td>
</tr>
<tr>
<td>Image and text overlay</td>
<td>Custom text, image overlay function, can be superimposed to any position on the screen</td>
</tr>
<tr>
<td>Recording</td>
<td>Micro SD/TF card, local recording, NAS network storage</td>
</tr>
<tr>
<td>Management</td>
<td>Web/APP</td>
</tr>
<tr>
<td>Hot shoe</td>
<td>Removable</td>
</tr>
<tr>
<td>Battery capacity</td>
<td>3.7V 6800mAh (29.6Wh)</td>
</tr>
<tr>
<td>Power supply/Consumption</td>
<td>DC 12V 1A / 6.5W</td>
</tr>
<tr>
<td>Size/ Weight</td>
<td>115<em>75</em>35mm / 380g</td>
</tr>
<tr>
<td>Working temperature</td>
<td>-20°C~45°C</td>
</tr>
</tbody>
</table>
2 Operation guidance

- Installation and connection of the device
  Connect the power and video input source correctly, power on the device.

- Network Connection and Configuration
  The simplest way is that the encoder accesses the network or directly connected to the computer by wired mode, and logs on to the WEB page with the default device management IP address (192.168.1.168) for setting. The default user name and password are admin/admin.
  In order to operate conveniently, wireless encoder can also connect WiFi hotspot configuration equipment with WiFi terminal.
  If you use wireless network push flow, you need to login to the WEB page of the device to set up WiFi.

- RTSP Pulling stream
  Using a decoder or a PC player (such as VLC), it can pull the RTSP stream of the encoder directly. RTSP streaming services are continuously open.

- Other streaming service
  If necessary, you can also configure devices to push RTMP, UDP, HLS and other video streams at the same time.
3  Packing list and interface description

3.1 Packing list

Please check the parts and accessories you received are exactly

<table>
<thead>
<tr>
<th>Name</th>
<th>Unit</th>
<th>Quantity</th>
<th>Note</th>
</tr>
</thead>
<tbody>
<tr>
<td>P series encoder</td>
<td>SET</td>
<td>1</td>
<td>P1:SDI Input; P2: HDMI Input</td>
</tr>
<tr>
<td>4G Antenna</td>
<td>PCS</td>
<td>2</td>
<td></td>
</tr>
<tr>
<td>DC12V/1A power adaptor</td>
<td>PCS</td>
<td>1</td>
<td></td>
</tr>
<tr>
<td>USB-DC cable</td>
<td>PCS</td>
<td>1</td>
<td></td>
</tr>
<tr>
<td>USB-RJ45 converter</td>
<td>PCS</td>
<td>1</td>
<td></td>
</tr>
<tr>
<td>Hot shoe rack</td>
<td>PCS</td>
<td>1</td>
<td></td>
</tr>
<tr>
<td>Hot shoe bracket</td>
<td>PCS</td>
<td>1</td>
<td></td>
</tr>
<tr>
<td>Quick start guide</td>
<td>PCS</td>
<td>1</td>
<td></td>
</tr>
<tr>
<td>Certificate/Warranty card</td>
<td>PCS</td>
<td>1</td>
<td></td>
</tr>
</tbody>
</table>

3.2 Interface description


Note: 5 and 6 are only for customized functions
### 3.3 Signal indicator

<table>
<thead>
<tr>
<th>Name</th>
<th>color</th>
<th>Status</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Power indicator</td>
<td>White</td>
<td>Flashing</td>
<td>Starting</td>
</tr>
<tr>
<td></td>
<td></td>
<td>Always on</td>
<td>Working</td>
</tr>
<tr>
<td></td>
<td></td>
<td>Off</td>
<td>Power off</td>
</tr>
<tr>
<td>SDI/HDMI indicator</td>
<td>White</td>
<td>Always on</td>
<td>SDI/HDMI signal Locked</td>
</tr>
<tr>
<td></td>
<td></td>
<td>Off</td>
<td>SDI/HDMI no signal</td>
</tr>
<tr>
<td>Battery indicator</td>
<td>White</td>
<td>Charging status (flashing)</td>
<td>Charging</td>
</tr>
<tr>
<td></td>
<td></td>
<td>Always on</td>
<td>Working</td>
</tr>
<tr>
<td></td>
<td></td>
<td>Off</td>
<td>Power off</td>
</tr>
<tr>
<td>Push flow indicator</td>
<td>White</td>
<td>Always on</td>
<td>Working</td>
</tr>
<tr>
<td></td>
<td></td>
<td>Flashing</td>
<td>Connecting</td>
</tr>
<tr>
<td></td>
<td></td>
<td>Off</td>
<td>Stop streaming</td>
</tr>
<tr>
<td>WiFi indicator</td>
<td>Red</td>
<td>Always on</td>
<td>Working</td>
</tr>
<tr>
<td></td>
<td></td>
<td>Off</td>
<td>WiFi disconnect</td>
</tr>
<tr>
<td>4G indicator</td>
<td>Red</td>
<td>Slow blink(200ms High/1800ms Low)</td>
<td>Finding network</td>
</tr>
<tr>
<td></td>
<td></td>
<td>Slow blink(1800ms High/200ms Low)</td>
<td>Standby</td>
</tr>
<tr>
<td></td>
<td></td>
<td>Fast blink(125ms High/125ms Low)</td>
<td>Data transferring</td>
</tr>
</tbody>
</table>
4 Installation and connection

4.1 Power connection

Use the standard power adapter (DC 12V) to connect the device, after power on, the device charges the built-in battery. Press the power switch on the device for more than 3 seconds. The power light flashes and the device starts up.

If it is used in the mobile status, it can be powered by the built-in battery directly. Press the power switch to start working (the built-in battery can last for about 4 hours).

About built-in battery:
1. While the device is powered on, connected with the power adapter, the device is powered by the adapter. The battery is not charging.
2. While the device is powered off, connected with the power adapter, the battery will be charging.

About fan
1. While the device is powered on, the fan will start working when reaches a certain temperature.
2. While the device is powered off, the fan is working while charging.

⚠️ Note: Please use the standard power adapter provided. Using other unqualified power supplies may damage the device.
4.2 Video signal connection

Connect the SDI/HDMI signal from a source (such as a camera) to the input port of the device through a cable, make sure the connection is tightened.

P1: SDI input; P2: HDMI Input

4.3 Network connection

Plug the USB to RJ45 adaptor into the USB port of the device. The network port is connected to the switch, or it can be directly connected to the computer network.

⚠️ Note: Encoder's push can be wired, wireless and 4G. If you use wireless or 4G networks, you must login through wired or hot spots to configure the device first.
5 Login and network configuration

5.1 Login to the device through Ethernet

First connect the USB to RJ45 Ethernet port of the encoder and the computer to the same switch, or connect the encoder directly to the computer network port. Then configure the encoder and computer to the same network segment so that the computer can access to the web page of the encoder.

The default management IP address of the encoder is 192.168.1.168 (This is the failsafe address of the device. Generally, do not modify this IP address). If the IP address of the computer is not in the network segment of 192.168.1.*, please set the IP address of the computer network port to 192.168.1.*.

Open the WEB browser, directly input the encoder's IP address (default is 192.168.1.168) or the URL http://192.168.1.168 and press Enter to open the login interface. After opening the page, an authentication dialog will pop up, please fill in the username and password (The default user name and password are admin/admin), and then click "Login".

⚠️ Note: Due to the browser compatibility issues, it may cause the web page display abnormal, it is recommended to use Chrome and Firefox.

After login, the encoding and function parameters can be set on the encoder management web page. The page is shown as below:
5.2 Log in to the device through the WiFi hotspot

In order to facilitate user management, the user can also connect to the device through WiFi terminal. The device comes with a WiFi hotspot by default. Hotspot name is “CAST_AP” and the hotspot password is “12345678”. You can use a WiFi terminal such as a mobile phone or laptop to connect to this hotspot to log in and manage the encoder device. After connecting to this hotspot, you can log in to the management interface of the encoder by entering http://192.168.250.254 in the browser of your mobile phone or laptop.

⚠️ Note: The WiFi hotspot function is recommended only for starting use and for convenient log in to the device. In the process of streaming with WiFi, Please do not to use the hotspot function to avoid affecting the streaming.

5.3 Network configuration

The encoder supports Ethernet, WiFi and 4G. The specific configuration of the network is described in detail below.

5.3.1 Ethernet

The encoder can provide an Ethernet access through a USB to RJ45 converter. This port can be configured with an IP address and default setting is DHCP. It will automatically get a complete IP address, netmask, gateway and DNS according to this LAN.

Click "Network & Service Settings", click "Network Manager" to enter the following interface, you can see the IP address with Ethernet.

In addition to the way of DHCP, the encoder also supports manual IP assignment. To change the IP of the wired network, click “Configure” button in the Ethernet to enter the interface for configuring the IP. There are two ways to get the address, one is DHCP, and the other is to manual. To use DHCP to automatically obtain IP, you must first ensure that the router or switch has enabled the DHCP service.
This method is simple and convenient, but the IP obtained by DHCP changes continuously, and you cannot directly know what IP address the encoder gets. To use manual, you need to enter a fixed IP to the encoder, and this IP address is fixed as long as the encoder does not restore the factory settings, this method is more stable. Therefore, the two methods have their own advantages, and can be selected accordingly.

![LAN Connection](image)

After Ethernet is configured correctly, you can see that the connection status is “Internet reachable” and the Internet connection is the default Ethernet port on the Dashboard.

⚠️ **Note:** Because the device writes the configuration file to the system regularly for saving, the device can not power off immediately after the IP address is manually configured or modified, otherwise the IP address may be lost. If you want the IP address configuration to be saved immediately, you can restart the device once on the WEB page.

### 5.3.2 WiFi network

WiFi configuration has two modes, which can realize two functions. "Default WiFi" is used as ordinary terminal, connect router WiFi signal, use WiFi to transmit video; "WiFi1" is as AP hot spot to be connected by other devices, default hot spot name is "CAST_AP" and the hot spot password is "12345678". You can use a mobile phone or laptop to connect to this hot spot to log in and manage the encoder. After connecting to this hot spot, you can log in to the encoder's web page by typing "192.168.250.254" in the browser of your mobile phone or laptop. As shown in the figure below, click “Set as Shared Hot spot”of WiFi 1 to customize the shared hot spot name and shared password. You can select the WiFi channel and the network card to be shared.
For normal use, just click "Default WiFi" option to enter the interface that connects to WiFi. Click “WiFi scanning list” to connect, usually you need to enter a WiFi password to connect successfully. For some WiFi that hides the SSID, you can also connect a hidden hot spot by manual. The WiFi that has been successfully connected, the encoder will save this record. By default, this WiFi will be automatically connected next time. You can also select this saved WiFi hot spot to disconnect or delete the WiFi.

⚠️ Note: In order to reduce the wireless network interference and obtain a good video playback experience, it is recommended to place the WiFi router and encoder in the visible range and connect the encoder to the 5.0GHz of the WiFi, and set the router to a relatively clean channel. In order to make sure the fluidity of the video while streaming with WiFi, the coding rate can be appropriately reduced as necessary.

When connecting to WiFi, there are two ways to obtain an IP address, DHCP and manual. Same as Ethernet, if using DHCP, be sure that the wireless router has enabled the DHCP service (usually turned on). This method is simple and convenient, but the IP obtained by DHCP changes continuously, and you
cannot directly know what IP address the encoder gets and network cable connection is required for management. To use manual, you need to enter a fixed IP to the encoder, and this IP address is fixed as long as the encoder does not restore the factory settings, this method is more stable.

⚠️ Note: When using WiFi function, it is better not to connect to the Ethernet at the same time, because Ethernet has higher priority than WiFi. If you use WiFi for streaming while need to connect to the Ethernet configuration, you must delete the gateway of Ethernet, make sure only one IP address of Ethernet is used to manage the encoder. If not, it may cause that WiFi streaming is not actually used even WiFi is connected.

5.3.3 4G network

When the encoder is inserted into the USB 4G network card, the "Ethernet" connection will add an "Ethernet2". When the USB card connects to the 4G network, it will get the IP address and other parameters from the 4G gateway, which will be displayed as "Active" status.

![Ethernet Connection](image)

If the dial-up status of the USB 4G network is normal, you can see that the "Network status" is "Internet reachable" and the "Connectivity" is "Ethernet2" (If using the Ethernet port connection, it will be displayed as "default Ethernet port")

⚠️ Note: Please confirm whether the USB 4G card has turned on the automatic dial-up connection function and whether the SIM card balance is sufficient, otherwise the network may not be available. You can plug the USB 4G card into the computer to test whether it can provide normal Internet service.
Because the device has built-in 4G modules, you can also plug in SIM card directly to connect to the 4G network. Because it does not support SIM card hot plug-in, it is necessary to insert SIM card before starting the device.

After the device starts, click on the "Network & Service Settings" menu of the WEB interface to enter the "Network Manager"- "Wireless WAN" interface.

Click "Configure" and manually "Add a New Wireless Broadband Connection".
Fill in the dialing parameters:

- "Connection Name": is used to identify connections and can be set at will.
- "Network type": chooses the format of 4G network.
- "APN": should be filled in correctly according to different operators.
- "Dial Number": varies according to the operator.

5.3.4 Easy Management Service

The "Local Link" is configured with a dedicated IP address on Ethernet (This is the failsafe IP address of the Ethernet port. Generally, do not modify this IP address.) . In this way, even if you forget the IP settings of the Ethernet, or if the IP cannot be learned because DHCP gets the address, you can still connect and access the device through the configured private IP address.

"Local Link" is to bind the encoder to a separate IP address, this IP address does not affect the use of other network cards, in special cases, it can play a role to manage encoder, this address can be manually changed, the default address is 192.168.1.168.

⚠️ Note: When accessing the device through a convenient managed IP address, your computer must have an IP address on the same network segment.
5.3.5 Android APP

- Please download the Android APP from Kiloview website, then install it.

- Connect the phone to the same network segment of the WiFi that the device connects.
  (You can share the hotpots while using P and G series encoder). Open the APP and search
  the connected devices under the same network segment automatically in the device list.

- The device information shown in the list includes device interface information, device
  serial number, device IP address, etc.

- Click the device from the device list to enter into management page.
On the configuration page, it shows video source image on the area of ① to monitor whether video source is normal. This image stream is refreshed in three seconds.

- Click ② for main stream configuration.
- Click ③ for audio encoding configuration.
- Click “Pushing” for stream service configuration.
- Click “Video Clipping” for video clipping function.
- Click “OSD watermark” for image overlay function configuration. APP only supports text and time overlay configuration, image overlay is configured on Web page.
- Click “Network” for network configuration.
- Click “Signal Source” for audio and video source choice page.
- “Setting” are used for quick reset, device reboot, restoring factory settings and device name modifications.

Click ① and enter into device information page.
6 Parameters configuration

6.1 Dashboard

“Dashboard” is an overview of the current running status of the device and the status of audio and video streams. Users can click the “Refresh” button to refresh in real time, which can greatly help the encoder setting and troubleshooting.

![Dashboard screenshot]

- **System**
  Click “Basic Setting”, users can know information including “device start time”, “persistent time”, “system spaces”, “data spaces”, “network status” and “connectivity” of the device, and go for “Ping” testing. If users need to push to Internet platforms, network status should be “Internet reachable”, or it cannot push streams.

  The “Ping” provides a simple function to test whether the network is reachable. Open the “Ping” button, enter the test address, click “Ping”, wait for 3s, and “Connectivity” is displayed as “reachable, packet loss rate 0%” means the network is good and streams can be pushed to the Internet normally.

![Ping dialog]

⚠️ Note: If Ping public IP address is reachable, but Ping domain name is unreachable. Generally, it is because the DNS server configuration is incorrect.
Video/Audio signals
It can show “Video/audio signal”, “video format”, “preprocessing”, “audio sampling” as below:

If “video signal lock” displayed as “no signal (display blue screen)”, it means the video input source is not detected by the device. Please check if the input cable is plugged in. If “Audio sampling” is displayed as “0Hz”, the audio signal is not collected on the device. Please check if the audio of the input source is normal.

6.2 Basic settings
Users can go for some basic functions settings here.

6.2.1 Change WEB login password
Click “Change Password”, an option box will pop up, users can modify the WEB login password, the default password is admin.
6.2.2 Location and time

Click “location and time”, then users can modify system time of the encoder, or just select “Synchronize from this PC”.

![Location & Time Setting](image)
6.2.3 Restore factory settings

If users change parameters that lead encoder couldn’t work (Typical situation is that encoder couldn’t be visited by network after modifying network address), users could restore factory settings to default value.

Two methods for restoring factory settings:

1. Via the WEB interface, "Basic Setup > restore factory settings" function;

2. Through RESET button:

On the dashboard, there is a button of  . Pressing on RESET button for 3 seconds, device will restore factory settings. Restoring factory setting will lead to the device hard restart, restarting course will last 1 minute.

Please note: after restoring factory setting, below parameters will be changed to default value:

- Login username and password will be admin;
- IP address will be restored as 192.168.1.168, subnet mask will be 255.255.255.0;
- All encoding parameters of video and audio will be restored to factory default value;
- Media transmission parameters will be restored as factory default value.

6.2.4 Firmware upgrading

The encoder supports online firmware upgrading. Through the “Basic Settings-Firmware Upgrade” of the Web page, users can upload the firmware online. Click “Choose File” to select the upgrade file, and click “Upgrade” to upgrade the device. The upgrade process is slow, around 30s to 1 minute, please be patient.

![Firmware and software upgrading](image)

After upgrading, kindly check whether the version information of the latest firmware is consistent with the expected status through the System Status-Software Version of the Web page.
6.3 Video & Audio adjustments

6.3.1 Video source choice and adjustments

Users can choose video source, adjust brightness, contrast, saturation and hue parameters of the video here.

```
| Basic Settings | + |
| Audio & Video Adjustments | - |
| Video Source and Adjustment | + |
| Video Preprocessing (Cropping/Scaling/Rotation...) | |
| Audio Source and Adjustment | + |
| Encoding & Stream | + |
| Network Storage (NAS) | + |
| Text & Image & Time Overlay | + |
| Network & Service Settings | + |
| Serial Port and PTZ | + |
| Quick Reset | + |
| Logs & Debug | + |
| Reboot | |
```

“Auto Selection” means the device will check each video sources and automatically select the one which has signal.

“Auto Selection (one-shot)” same as “Auto Selection” but once it selected a source, it 'lock' this and never change unless you 'Quick Reset' or 'Reboot' the device!

The value range of Brightness, Contrast, Saturation and Hue is 0–255, default is 128. Based on the median value, the increase/decrease value corresponds to the increase/decrease in brightness/contrast/saturation. The default value of Hue is 128, which represents phase 0; the value range is 0-255.

6.3.2 Video preprocessing

Before video captured and sent to encoder, we can make some necessary preprocessing:

1. Source picture cropping: Crop a part of the original picture for encoding.
2. Scaling: After step 1 cropping (or not cropping), video can be scaled up/down to certain format. (E.g. Input video is 1080p60, scaling down to 720p30 for encoding.)
3. Second cropping: After the step 2, you can continue cropping the size you want for encoding. (It’s almost the same with step 1, but necessary in specific application.)
4. Rotation or flipping: It's the last step before encoding, you can rotate the video with 90/180/270 degrees, horizontal mirror or vertical flip.
Above process is a pipeline from step 1 to step 4. You could choose to open, or prohibit it about each step.

6.3.3 Audio signal source

“Auto selection” mode is automatically to select the embedded audio of the input video source.
Note: P series products are without Analog Line in and doesn’t support adjust analog input gain.

6.4 Encoding & Steam

6.4.1 Audio encoding parameter setting

Encoders can set audio encoding parameters. Click “Encoding &stream”, pull downward “Audio Encoding Engine”, then entering into audio parameters setting. Audio encoding channel is forced to enable. Audio encoding modes include AAC and G.711, optional. Audio sampling is chosen according to actual situation. Channels consist of “Stereo” and “Mono”. Encoding bitrate is adjustable between16K-256K, default is 64Kbps. One more detail: if encoder using TS-UDP protocol or needs using recording, then it needs to choose “With ADTS header” under AAC format.

Note: Please do "Quick Reset" to take affect if you changed the 'Resample policy' or 'Sampling' parameter.
6.4.2 Encoding and stream settings

Video encoding parameters are adjustable. Click “Encoding & Stream”, pull downward “Encoding and stream settings” to enter below interface. We generally set parameters of “H.264 main stream”, click “Setting”.

⚠️ Note: It is H.264 Main stream, the second setting, not Motion JPEG setting.
Click SET, entering into below interface for main streaming encoding parameters setting, as follows:

- **Scaling** has 9 options for choice. Default setting is “Default size”, that is, the video size after encoding is the same as the input video size.
- **Color** has two options: “With color and monochrome”. Monochrome is black and white color, “with color” remains the original color. Default setting is “With color”.
- **H.264 profile” supports High profile, main profile, baseline, which is set according to platform supported encoding profile. High Profile is the highest compression efficiency, that is, under the same bitrates, image quality is the best; Baseline is the most widely supported; default setting is High Profile.
- **Bitrate control” has two ways: CBR-Constant bitrate and VBR-Variant bitrate. From literal meaning, CBR is stable and unchanged bitrate, while VBR is constantly changing according to actual content. Generally, network transmission adopts CBR to guarantee transmission quality, while file storage uses VBR to guarantee file quality. Default setting is CBR-Constant bitrate.
- **Bitrate” supports adjustable 64K-25M. Users could choose default setting, or self-define bitrate size. The higher bitrates, video quality after encoding is better. But specific setting should be based on actual network situation, couldn’t be higher than your own upstream bandwidth.
- **Framerate” has three options: FULL (same as input source), HALF (half when source framerate>=50 and customized framerate. “FULL” means framerate after encoding is the same as the framerate of input source; “HALF” means if input video is 1920*1080P50, video framerate after encoding will be 25. This will be a good saving on the consumption of network bandwidth; customized framerate is user assigning framerate after encoding, in theory, it shouldn’t be higher than original framerate.
- **“GOP size” has five options and supports user-defined adjustment. It is adjustable according to actual situation, default is 60, and normally it could meet the most majority of needs.
- **“Reference frames” has two options: one and multiframes. Theoretically using multiframes can improve encoding quality, but some decoders and players may not support multiframes.

Substream parameter setting refers to Main stream configuration.
6.4.3 Streaming media service

P series encoder currently support streaming services include: RTSP stream, RTMP push, TS-UDP push, HLS service, SRT service.

One code stream can run up to 8 stream services at the same time for the encoder, which means it can push the video stream to 8 different live platforms. There are two code streams (the main stream and sub stream) for the encoder, so the encoder can stream up to 16 different live platforms at the same time. In general, the main stream is enough, and the sub stream is mainly used in the security monitoring field to achieve the docking usage with the NVR.

- Motion JPEG stream
  Encoder has a Motion JPEG stream, it keeps running without stop. It is blank with blue color if without video access. If with a video signal access, Motion JPEG stream will display the content of current flow, “the video signal lock” displays locked and it will display the current video signal format.

⚠️ Note: Motion JPEG stream is a picture preview, refresh every 3 seconds, or click the mouse to refresh, so it is normal to see it is not fluent on the page.

- RTSP Service
  When the encoder runs, it will continue to run RTSP service, which is non-stop, but as long as it is not decoded by pull stream, there will be no additional load on the encoder. If the IP address of the encoder is 192.168.3.141, the stream address of the RTSP service is rtsp://192.168.3.141:554/ch01. That is, the encoder has multiple IP addresses, which can pull RTSP streams directly.
In the LAN, RTSP streams can be pulled by VLC on the computer to test whether the encoding is normal and to view the parameters of video streams.

⚠️ Note: The URL of RTSP cannot contain Chinese, the content needs to be copied completely, and punctuation symbols cannot be less.

- RTMP Pushing (Live streaming)
  Using RTMP pushing, the first thing is to make sure platform providing RTMP pushing address, otherwise our encoders couldn’t do RTMP pushing (Currently some live streaming APP couldn’t provide RTMP pushing address.)

⚠️ Note: The principle of RTMP push stream is that it must be pushed from the encoder to the platform. The computer/decoder then pulls the RTMP stream from the platform for playback. The encoder cannot directly push the RTMP stream to the computer/decoder for playback.

YouTube live streaming
“Streaming point” is RTMP address given by platform (Take YouTube as an example). (Other platforms are similar, if any questions please contact platform technical support for help).

1) Login to YouTube, get below address:

2) After you get the RTMP URL address, you need to set it up in the encoder. In the main stream of H.264, there is a stream service option to be added. By adding a RTMP push, you can get a RTMP push option. Click the settings button on the right side of the RTMP push, and you will enter the interface to fill in the RTMP push configuration. The push address on YouTube platform is filled in the "push point", and set
"Enable pushing" to "Yes". Click “Save”, then RTMP will stream to YouTube.

If the platform requires user name and password verification, you also need to fill in the corresponding parameters in the encoder.

3) On YouTube platform, if the video can be displayed, the push stream is successful, otherwise you need to check the network and other configurations.

⚠️ **Note:** In the case of RTMPS push mode, fill in rtmps URL at Push point and set ‘Use old RTMP version’ to yes, so that it can be supported.
**TS-UDP Pushing (unicast and multicast)**

Click **Add a stream** to select TS-UDP Pushing, then entering into TS-UDP setting interface.

TS-UDP pushing divides into unicast and multicast. If using unicast, “pushing target address” is device IP address of receiving TS streaming. “Target port” is any port, but it is better not conflicted with other service port. No need to change Multicast TTL; If using multicast, “pushing target address” needs to write a correct multicast address (224.x.x.x ~ 239.x.x.x). “Target port” is any port, but it is better not conflicted with other service port.

![Main Stream TS pushing parameters](image)

- **Enable pushing:**
  - No

- **Target Address:**
  - (Target IP address or multicast IP address. A valid multicast address is 224.x.x.x ~ 239.x.x.x)

- **Target Port:**
  - 0

- **Multicast TTL:**
  - 127
    - (TTL is valid when target address is a multicast address. TTL decides how many routers the multicast packet can pass through.)

- **TS advanced settings:**
  - Below are some TS advanced options, if you are not sure how to set these, just please use default settings

  - **NULL packets:**
    - x1.5

  - **Stream ID:**
    - 101
      - (1-85535)

  - **PT3 to PCR delay:**
    - 200ms

  - **PMT start PID:**
    - 480
      - (16-7936)

  - **Stream start PID:**
    - 481
      - (32-3640)

  - **Tables version:**
    - 6
      - (0-31)

  - **Service name:**
    - Encoder

  - **Service provider:**
    - Encoder device

  - **SAVE**  **Return**
After finishing setting, it will come up an URL address from TS-UDP pushing, which could be decoded through VLC or other decoding player. If it is multicast, please remember to close Windows firewall.

- **HLS service**
  Using HLS service, the first thing is to “add a stream service”, then click right-side SET icon of “HLS service” for setting.
  Below is setting interface of HLS service. Very simple, if no special requirements, no need setting, only enable service.

<table>
<thead>
<tr>
<th>Main Stream HLS service parameters</th>
</tr>
</thead>
<tbody>
<tr>
<td>Enable Service: Yes</td>
</tr>
<tr>
<td>Session ID: main</td>
</tr>
<tr>
<td>Segment Size: 5000 Milliseconds</td>
</tr>
</tbody>
</table>

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Once enabling service, it will get one HLS Publish point. You could watch it through VLC and other players using this address.

- SRT service
Click “Encoding & Stream”--“Encoding and Stream Settings”--“H.264 main stream”--“Add a stream”. Choose “SRT-TS pushing”, click “OK” and add a SRT service.
Click the icon for SRT configuration.

Fill in the pushing address and port, click “Save”. Then SRT pushing is working.

Setting parameters means the following:

- Open SRT service: yes or no;
- Handshake mode: Caller, Listener, Rendezvous;
- Address: Set IP address of the receiver;
- Port: Set the listening port corresponding to the receiver;
- Transport delay: Set it based on the performance of the current network, the delay value can be set on both the SRT source device and the SRT target device. The final SRT transmission delay will be the larger one of the two values. Default is 125ms;
- Advanced settings: Open and Close;
- Encryption mode: AES-128, AES-192, AES-256;
- AES key: Encryption key can be 10-32 letters or numbers combination;
- Bandwidth overhead: It is set as the percentage value based on network link quality. Using this value to multiply the total bitrate of the audio and video encoded by the encoder, this will get the occupied maximum bandwidth allowed by Bandwidth Overhead. This value plus the total of video and audio bitrate is the threshold of the current SRT transmission bandwidth, and also the maximum bandwidth that SRT stream can be used. From the perspective of "overhead", it is the extra "invalid" bandwidth to be used in addition to the media content required for transmission (which can be understood as the payload), but it is different from our common protocol overhead, TCP header overhead, UDP header.
overhead. The bandwidth overhead here is not a fixed 20~60 bytes TCP header overhead or 8 bytes UDP header overhead. It changes in real time according to the network conditions. The worse the network link conditions are, the more overhead needs for normal transmission. The range is 5%~100%, and the default overhead is 25%;

- Load size: Sending data packet size, it is optimal that the receiver should equip with the same size. The default size is 1316, which is the optimal packet for the encoder.

⚠️ **Note:** Below format is the reference delay value under different packet loss. When $\text{RTT} > 20\text{ms}$, it requires to increase the delay appropriately.

<table>
<thead>
<tr>
<th>Network highest packet loss rate (%)</th>
<th>RTT Multiplier</th>
<th>BW Overhead</th>
<th>The lowest SRT delay (when $\text{RTT} \leq 20\text{ms}$)</th>
</tr>
</thead>
<tbody>
<tr>
<td>≤1</td>
<td>3</td>
<td>33</td>
<td>60</td>
</tr>
<tr>
<td>≤3</td>
<td>4</td>
<td>25</td>
<td>80</td>
</tr>
<tr>
<td>≤7</td>
<td>5</td>
<td>20</td>
<td>100</td>
</tr>
<tr>
<td>≤10</td>
<td>6</td>
<td>17</td>
<td>120</td>
</tr>
</tbody>
</table>

Save the settings, then a SRT-TS pushing address will be added. The encoder starts to initiate a handshake connection to the receiver.

**6.5 Local recording**

P series encoders support local recording function. Encoder with TF card-slot can support TF recording and meanwhile it supports USB disk inserted into USB port of encoder for recording. The recording operation is as follows:

1) Click “Record” below “H.264 Main Stream” under “Dashboard” or “Encoding and stream setting”.

![H.264 Main Stream]
2) Click the “Record settings” icon for setting

<table>
<thead>
<tr>
<th><strong>Main Stream Record Settings</strong></th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>About Record</strong></td>
</tr>
<tr>
<td>Set the record parameters here.</td>
</tr>
<tr>
<td><strong>Why the default format is 'TS':</strong> If you removed USB or SD/MMC disk while recording, a terrible thing may happen that is the recorded file may be wrong and can not play anything, if the file format is '.avi' or '.mp4', etc. But 'TS' format can avoid this, also, the 'TS' format is compatible with almost modern media players.</td>
</tr>
<tr>
<td><strong>DON'T use the NTFS!</strong> This device can support NTFS file system, but no suggest to use it! The NTFS file system can cause high CPU using and affect other streaming functions. If you force to use NTFS, please set the encoding bitrate lower than 8Mbps.</td>
</tr>
<tr>
<td><strong>After changed the record settings, it can only take effect in next starting record time:</strong></td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th><strong>(Plug in disks) Auto record:</strong> ENABLED</th>
<th><strong>Disk Selection:</strong> Largest disk</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>Record Format:</strong> ts file</td>
<td><strong>Use the largest disk to record files, never care what disk type it is.</strong></td>
</tr>
<tr>
<td><strong>Filename Prefix:</strong> REC</td>
<td><strong>Filename Prefix:</strong> REC</td>
</tr>
<tr>
<td><strong>File Limitation:</strong> Size limited, split to multiple files</td>
<td><strong>File Limitation:</strong> Size limited, split to multiple files</td>
</tr>
<tr>
<td><strong>Size Limitation:</strong> 4000000 KB</td>
<td><strong>Size Limitation:</strong> 4000000 KB</td>
</tr>
<tr>
<td><strong>Overwrite:</strong> Overwrite old records if no space</td>
<td><strong>Overwrite:</strong> Overwrite old records if no space</td>
</tr>
</tbody>
</table>

⚠️ **Note:** A real challenge for recording by removable disks: If you remove the storage disk while recording, the recorded file may be wrong and can not be played if the file format is '.avi' or '.mp4', etc. But 'TS' format can avoid this, also, the 'TS' format is compatible with almost all the main media players.

**If recording is performed in a non-TS format, when the recording is completed, stop the recording manually, and then remove the storage device to ensure the recording can be played normally.**

3) By default, it automatically starts recording when storage disks inserted, regardless its storage type. It will record to the biggest available storage area. Recording format is TS file by default. Users could set recording for automatic cutting based on specified size. And when storage space is insufficient, it will automatically overwrite the old video file to achieve redundant storage.
4) Click  to check recording status and record list.

- When no disks inserted or NAS network storage not set, the status will be as follows, dashboard will show “Stopped”

Record status shows “No valid disks” and “No records”.

- After inserted disks, the encoder will start recording automatically and the dashboard shows “Recording”.
The "Video Status" is shown below, where you can view the usage of the memory or download the video files that have been stored in the memory to the computer.

![Main Stream - Record Status](image)

- When it is recording, users can stop the recording manually and it can be restarted again.

⚠️ **Note:** When recording with TF card, it only supports formats of NTFS,FAT32 or vfat. For TF cards over 64G, the default formatting is exFAT under the formatting program of Windows system, which may lead to the TF card unrecognizable.

Sometimes, due to the influence of some files or programs in the TF card, the TF card can not be recognized. You need to format the TF card once.
6.6 Network Storage (NAS)

NAS is a Disk Arrays connected by network, it has all the main characteristics of disk arrays: high capacity, high efficiency and high reliability. Open NAS Manager, click “add NAS”, then fill in the corresponding parameters.

- ID/ Name: Any Alphabet/number
- NAS Type: NFS or CIFS (CIFS is a shared protocol for network connection, which requires high reliability of network transmission, TCP/IP is usually adopted; NFS is transport-independent, TCP or UDP is adopted; One of the disadvantage of NFS is, it requires the user to install a special software, while CIFS is integrated inside the OS, and no additional software is needed.)
- Host: IP address of the Host
- Volumn/Mount point: Storage location on the host
- Mount options: Settings about the user name and password.

NAS manager will show “Mounted” if NAS connection has been established, and there is a RECORD file under the Mount point. If the connection is abnormal, it will be displayed as “Mounting”.
6.7 Text/ Image/Time overlay

Please open the “Overlay image management” to upload an image first if you want to make image overlay; if text or time overlay, you can set the overlay function directly.

6.7.1 Overlay Image Management

Enter “Image Management” --- fill in “Image ID-- Choose the image that you want-- click” Add”, then image is uploaded to the Encoder storage. You can check the image and information listed under the Image list.

You can change the parameters after uploading the image
Set alpha blending: Value range is 0-255, 0 is full transparent and 255 is no alpha blending.
Convert:
- Image size: If width/height set to 0, it will overlay the image as original size.
- PNG transparent threshold: If the original PNG transparent level is less than the threshold value, overlay that area as full transparent. Set a reasonable value can make the image border be smooth.
- Transparent color index: Manually specify an index color to erase background. Set tolerance (0%~100%) to control the similar color range selection. In most cases, transparent PNG images do not need to be processed manually.
6.7.2 Overlay function

Go to the overlay settings page, in the settings of “Main stream”, please choose “open” to enable overlay, for “Don't rotate follow picture”, please choose yes or no. Then choose “Add overlay item” to set overlay functions for “Text”, “Time” and “Image” respectively. You can set multiple overlays at the same time.

Add overlay item (text)
For every overlay, you can set the terms of overlay, position, font and font size, Image or text content and so on. After adding that, it will be shown as follows:

![Main Stream Overlay](image)

After encoding, the overlay will be shown as follow:

![Overlay Example](image)

Note:

- The resolution of uploaded image can not be over the video. If the resolution of the video is 1920*1080, and the uploaded image is 3840*2160, then the image overlay will fail to display.
- Please pay attention to the overlay position, if you add image, text and time with the same position, then some overlay may fail to display.
- If the added image occupies the majority of the video screen, the actual bitrate and the set bitrate will be greatly reduced due to the low screen dynamic fluctuation.
- For the image format, only JPEG and PNG supported.
6.8 Service Configuration

6.8.1 Web Service Configuration

The default web service port is 80 (https port is 443). You can change it (range: 1-65535) accordingly.

⚠️ **Note:** By HTTPS, if the web browser prompts certificate errors which is caused by the browser certificate security authentication, you will need to add it to the safe list of the browser.

6.8.2 Onvif Service Configuration

Onvif (Open Network Video Interface Forum) is an IP-based security standard. Start the Onvif service to let a security-system which based Onvif can discovery/manage this device, and get the video streams. Onvif is a 'Web Service' based protocol, you can even write your program to control this device by Onvif web service API.
6.8.3 Telnet Service Configuration

Telnet service listens on port 23 for remote connection and debugging of devices. For security reasons, you can choose to close telnet services.

![Telnet service configuration](image)

6.9 Serial Ports and PTZ

6.9.1 Serial Ports

With USB to RS232/RS422/RS485 adaptor (cable), after connecting to USB port, if the device and identify the serial port correctly, USB port will be listed at “Device”, then you can set the corresponding serial port parameters.

![USB to RS232/RS485/RS422 Serial Port](image)

⚠️ Note: The encoder can automatically identify the USB serial port conversion device of universal USB to Serial/FDTI chip/PL2303 chip. If the USB to RS232/RS422/RS485 converter (line) you inserted cannot be recognized and the converter chip is not supported by default, please replace the serial line.
6.9.2 PTZ Setting

The encoder can control the PTZ camera via Sony Visca, Pelco-D, Pelco-P protocols, you can also set the control speed.

![PTZ Setting](image)

6.9.3 Control Panel

Through the web page of the encoder, you can control the movement, zoom and focus of the camera in all directions.

![Control Panel](image)

⚠️ Note: In the future, the PTZ function of Newtek Studio Monitor, ONVIF Device Manager and other software can be docked with the encoder control panel through product function docking, so as to realize the direct control of the front-end camera.
6.10 Quick Reset and Reboot

6.10.1 Quick Reset

"Quick Reset" is used to quickly reset the video encoding service of the encoder, normally it’s used to parameters come into force after modification or encoding abnormal, the current encoding service will be stopped and it will take about 3 seconds.

6.10.2 Reboot

“Reboot” is used to restart the device software, it will take about 3 minutes.

6.11 Logs and Debug

System logs are available for download, which can be provided to technical service engineers for technical analysis.
6.12 Preset configuration

When there are multi-device in your system and required to set the same configurations, you could save or download the current configuration parameters to your device, then upload to other devices. After the device is restarted, the preset saved parameters will take effect.

"Preset configuration" - "Save current configuration", you can choose to save the required parameters and download, and the configuration name is customized.

When there are other devices on site or the parameters of your device are restored to the factory, you want to use the parameters previously set. You can upload the saved configuration file in "manage or load preset configuration", restart the device after loading, and the parameter configuration will take effect.
Thank you for reading.

Changsha KILOVIEW Electronics CO., LTD.

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